

ORIGINAL

PERMIT TO BUILD OUTSIDE OF FIRE LIMITS.

#200
No. B

223711

Owner

Office of the INSPECTOR OF BUILDINGS,

Architect

Minneapolis, Minn.,

Builders

PROPOSED LOCATION OF BUILDING

No.	Street	Part of Lot	Lot	Block	Town, Addition or Sub-division	Ward	Plat
1601	22nd St	1	4		Rkof Isles	8	79

DESCRIPTION OF BUILDING

Front	Depth	Height	Stories	Built of	Manner of Construction	To be Used as	To be Completed	Estimated Cost
Interior						Bar	10/1/30	750
App 8						Div		

No. F	Electrical Permit
No. D	Plumbing Permit
No. K	Plastering Permit
No. E	Moving Permit
No. G	Htg. and Power Plant Permit
No. H	Sign Permit
No. C	Elevator Permit
No. A	Street Permit
No. B	Engineer's Certificate

Permission is hereby granted to Fred A. Palmer to alter the building as described in the above statement. This permit is granted upon the express condition that the person to whom it is granted, and his agents, employes and workmen, in all the work done in, around and upon said building, or any part thereof, shall conform in all respects to the ordinances of the City of Minneapolis, regarding the construction, alteration, maintenance, repair and removal of buildings within the city limits; and this permit may be revoked at any time upon violation of any of the provisions of said ordinances.

Inspector of Buildings.

WARNING

AGREEMENT AND SWORN STATEMENT.

the term "ordinances" as used in this permit shall also include laws of the State.

In consideration of the joining delivery to me by the Inspector of Buildings of the City of Minneapolis of the above permit, I hereby agree to do the proposed work in accordance with the description above set forth and according to the provisions of the ordinances of the City of Minneapolis, and, being so duly sworn, I hereby state and say that the facts stated by me and contained in the above permit are true as therein stated.

Subscribed and sworn to before me at Minneapolis, Minnesota, this 29 day of Aug, A. D. 1929.

My commission expires 12/27 1929.

Notary Public, Hennepin County, Minn.